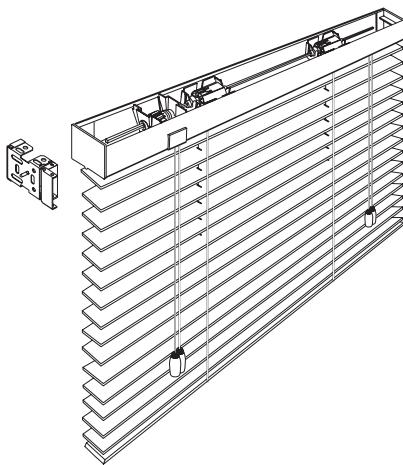


DATA SHEET

Product Features



GRABER® LAKE FOREST™ 2" PREMIUM FAUX WOOD BLINDS

- Flat 2" vinyl slats meet NFPA 701
- 2-1/2" slat option
- SureClose® headrail system
- Wand tilt option
- Cord tilt standard
- Five year warranty
- Cord tilt standard
- Braided ladder standard
- NoHoles™ option

Product Specifications

GRABER® LAKE FOREST™ 2" PREMIUM FAUX WOOD BLINDS

SureClose® headrail shall be 1-5/8" high x 2-1/4" wide x .022" thick U-shaped steel with 1/8" light blocking lip on the bottom center line. The steel finishing process includes phosphate treatment for corrosion resistance, a chrome-free sealer, a low HAP urethane primer and a topcoat with low HAP polyester baked enamel.

Cord filter shall be a snap-in component incorporating a worm and pulley of low-friction thermoplastic and nylon gear. Tilt cords shall be secured to pulley and treated with tassels at tilt end.

Tilt rod shall be electro-zinc coated solid steel measuring 1/4" square.

Cord lock shall be metal of a snap-in design incorporating a floating, shaft-type locking pin. Cord lock shall incorporate a crash proof safety feature that will lock blind automatically upon release of cord. End of lift cords will be treated with tassels.

Drums shall be made of high strength thermoplastic, which securely anchors braided ladder.

Installation brackets shall be a rivet-hinged front cover phosphate-treated steel with urethane primer and polyester baked enamel finish to match headrail.

Braided ladder shall be made of 100% polyester incorporating two extra strength rungs per ladder to support slats. Standard ladder spacing is 44mm.

Slats shall be rigid UV stabilized flat PVC nominally 2" wide x .10" thick with straight cut edges. Slats meet the requirement of NFPA 701 Test Method 1-2004 edition.

Bottomrail shall be extruded foam PVC 9/16" high x 2" wide and shall coordinate with slats.

Options:

- 2-1/2" slat
- NoHoles™ slat
- Wand tilt
- Cloth tape (2" premium finish only)
- Extension brackets
- Hold down brackets
- Cut outs